

SCI-FY, FANTASY & HORROR FICTION

SPRING 2025



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from the novel *Black Ligh* by Pedro Berruezo

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PEDRO BERRUEZO is a journalist, screenwriter, and writer with over three decades of experience, often publishing under the pseudonym John Tones. He has contributed to outlets such as *el diario*, *GQ*, *Fotogramas*, and *La Vanguardia*, and co-directs the podcast *Rancho Drácula*. Known for his expertise in pop culture, he has authored books like *The Cinema of Contemporary Horror* and *Empire: The Cinema of Charles Band*. In fiction, he co-founded the micro-publishing house *Prosa Inmortal* and co-directed the film *Círculo Interno*. His works include the novel *Nigromancia en el Reformatorio Femenino* and the short story collection *Grotespunk*.

BLACK LIGHT

COSMIC HORROR

BODY HORROR

GOTHIC FICTION

A love letter to fans of pulp and body horror, Black Light is a spine-chilling exploration of humanity's darkest fears across time

Through the pages of *Dracula*, the frames of *Nosferatu*, and across time itself, the story unveils a haunting truth: a malevolent presence feeds on human imagination and fear, threatening to consume the world once again.

Among these objects is Bram Stoker's *Dracula*, whose legacy endures through adaptations such as the silent film *Nosferatu*, rumored to have been crafted with occult intentions.

The narrative weaves together the lives of disparate characters across time: Bram Stoker's widow, obsessed with erasing all copies of *Nosferatu* for plagiarizing her husband's work; a silent film expert who is drawn into the sinister secrets of the same movie; Jonathan Harker, whose visit to *Dracula's* castle ends in catastrophe; a Victorian medium whose fraudulent abilities turn terrifyingly real; and a modern riot officer who encounters unspeakable horrors lurking beneath the city.

Spanning multiple pivotal eras in human history, the story is united by the looming threat of an ancient entity as old as the universe itself, one that infiltrates our reality through objects created by humans.



MINOTAURO • 92,865 WORDS • 368 PAGES •

FEBRUARY 2025

An immersive horror novel where reality and fiction blur, drenched in an enigmatic black light so dark it feels almost tangible.



SABINO CABEZA holds a degree in Psychology from the University of Valencia, and is an officer in the Air Force and a practicing psychoanalyst. His love of science fiction and fantasy goes back a long way. He grew up reading the masters of the genre: Poul Anderson, Ray Bradbury, Philip K. Dick, Tolkien, Jules Verne, and Ursula K. Le Guin. His love for astronomy and his fascination for the mysteries of the universe are reflected in his first novel, *Dark Frontier*, which won the 2020 Minotauro Award.

HERMES FILES

LOCKED ROOM MYSTERY IN SPACE

AI AND SENTIENCE

CYBER NOIR

CORPORATE CONSPIRACY

A luxury space cruise. A murdered celebrity. A lovebot with secrets. In a future where AI may be more than machines, solving this crime means questioning what it truly means to be alive

In the 22nd century, luxury space cruises between Earth, Mars, and Jupiter have become the ultimate getaway. Aboard the *SC Schettino*, the pride of Starliner Cruises, Chief of Security Durga Deckett faces a high-profile case: the murder of the extravagant, incredible, and famously arrogant Countess Planck—celebrity, billionaire, and social media icon known across every Network Node.

Her best lead is also her prime suspect: Hermes Lagrange, the Countess's lovebot, a state-of-the-art artificial companion designed for pleasure by Bionic Entertainment, the dominant force in bionics and artificial intelligence.

What starts as just another routine voyage soon turns into something far more personal for Durga. As she unravels the mystery surrounding the death of the most famous woman in the Solar System, the investigation forces her to question everything she has ever believed—about identity, consciousness, and the very foundations of her own existence.

Blending noir intrigue with hard science fiction, *Hermes Dossier* explores the blurred lines between human and artificial, love and programming, truth and illusion, in a future where AI may be more than just machines—and murder may be more than just a crime.



MINOTAURO • 148,812 WORDS •
496 PAGES • MARCH 2025

TAKARABUNE

FATHER-DAUGHTER BONDS

WORLDBUILDING

EPIC JOURNEY

FEMALE-DRIVEN FICTION

A philosophical space opera, where action and adventure find their perfect balance around transcendental issues such as loneliness or the future of humanity

Thorion is an engineer of the Takarabune, a starship that has been voyaging the space for almost a thousand years. He believes he is the only one who visits the Vantage Point, the place on the ship where their final destination, the distant world of Ítaca, can be distinguished. Until one day, he comes across Nikkal, a young woman who also is unafraid of taking a look into the space.

For generations, the crew of the Takarabune has been born, worked and died aboard the ship. Its inhabitants have developed a society, experienced love, and also war. And now, the journey seems to be coming to an end.

However, Thorion, and his daughter Crisol after him, will face unexpected vicissitudes to reach Ítaca.



MINOTAURO • 150,000 WORDS • 368 PAGES
• SEPTEMBER 2023

DARK FRONTIER

FEMALE-DRIVEN FICTION

SPACE OPERA

TRAVEL IN TIME

WORMHOLE

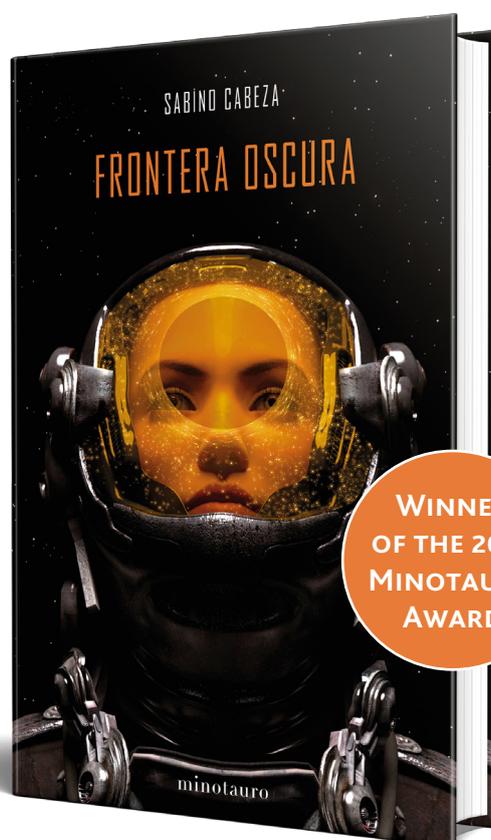
A well-written novel in the best tradition of space adventure stories

In the year 2560, humanity has managed to expand to 8,000 planets thanks to anagravonic motors that allow interspace-exspace leaps. Captain Florence Schiaparelli, known in the Federal Fleet as Florence Halflife, along with the crew of the Banshee, is on a mission to obtain all the data possible about a black hole that she herself has christened The Eye of God.

Suddenly, they detect an unidentified and mysterious ship trapped near the event horizon of the wormhole. It seems impossible, but they discover it is a spaceship which disappeared thousands of years ago: the Necromancer, led by the fearless Captain Ursa Krasnaia.

At that point, Florence Schiaparelli must decide whether to risk everything to rescue the legendary ships' crew. A risky mission because all of them can get lost in the black hole forever.

***Dark Frontier* is a work that explores the secrets of the universe and the inexhaustible curiosity of the human being to discover them.**



MINOTAURO • 96,008 WORDS • 320 PAGES
• APRIL 2020 • ENGLISH SAMPLE AVAILABLE

 RIGHTS SOLD TO: Eksmo (Russia).

"A story that humanizes the epic and narrates space-time through details and emotions."

SOFÍA RHEI, AUTHOR OF *NEWROPÍA*

"Science fiction should never lose sight of humanism and that is something that this novel does very well. Beyond her classic and meticulous approach, a passionate heart for human relations and cooperation strongly lingers in it."

P. ROBERTO JIMÉNEZ, JURY FOR THE 2020 MINOTAURO AWARD

"Ships rescue other ships because the enemy is not the other, but the unknown. This is the first national classic of (philosophical) hard science fiction of the 21st century."

LAURA FERNÁNDEZ, AUTHOR OF *MRS. POTTER ISN'T EXACTLY FATHER CHRISTMAS*



MARÍA ZARAGOZA is an author and screenwriter who has published a dozen titles including novels, comics and short story collections, winning the Ateneo Joven de Sevilla and Ateneo de Valladolid prizes, among others. Her stories have been included in numerous anthologies and specialist publications. She has also ventured into children's and young adult literature with *Baba Yagá* illustrated by El Rubencio.

HELL IS A TEENAGE GIRL

80'S NOSTALGIA

SHORT STORIES

BLOODCURDLING

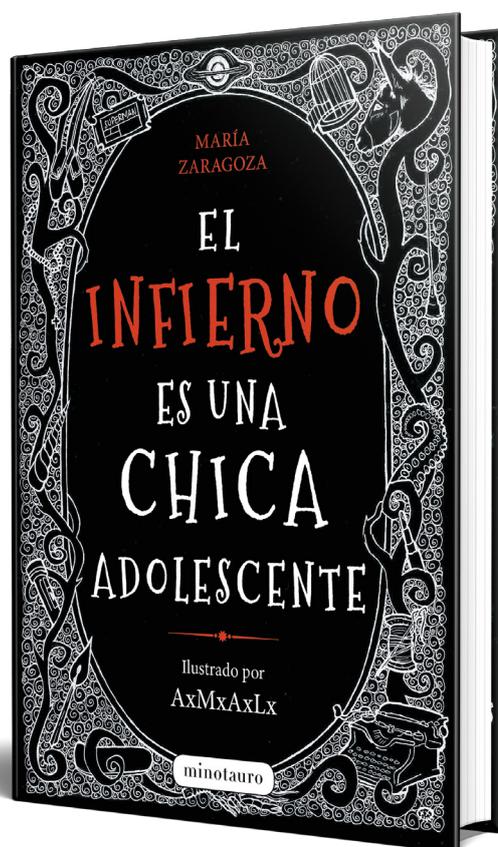
WICKED-GOTHIC FANTASY

A new collection of gothic tales ranging from the magical to the terrifying, and from the personal to the downright nasty

Girls that decide to be bad one summer end up destroying their friendship and their innocence; teenagers impregnated by octopuses; kids that decide to destroy what they don't understand; a summer plagued by insects due to contamination, or perhaps witchcraft; flying nuns; far-right terrorist attacks; people hit by trains; a bigoted father that turns girls into monsters; weavers of women's destinies; authors possessed by their typewriters; children that plan the perfect crime; friendships that end in disgrace; girls robbed of their identities; boys devoured by their own pig-headedness; anorexia and bulimia; Kurt Cobain, Kate Moss and Drew Barrymore.

A world of teens and children on the brink of adulthood. Fear, confusion, adventure and death reign in this thrilling throwback to the 80s and 90s.

Written by María Zaragoza and illustrated by Ana María Alcañiz, these stories for adults have few adult characters, show childhood to be the hostile, unsettling territory that it can be.



MINOTAURO • 53,200 WORDS • 180 PAGES

• NOVEMBER 2023



ASIER MORENO was nine years old when he first read that in a hole in a ground there lived a hobbit, and ever since dreamed of becoming a writer. Much like Thoreau, at the age of twenty he decided to travel to the Pyrenees to experience life at its fullest. A recipient of the AGIFES Prize for Journalism and Mental Health, in 2020 he published his first novel *Let the Wolves Take the World* under the pseudonym Adur Raita. The grimdark thriller *Daughter of the Border* was the winner of the XVIII Minotauro Prize.

DAUGHTER OF THE BORDER

POST-APOCALYPTIC FANTASY

FAMILY BONDS

DARK & GRITTY ADVENTURE

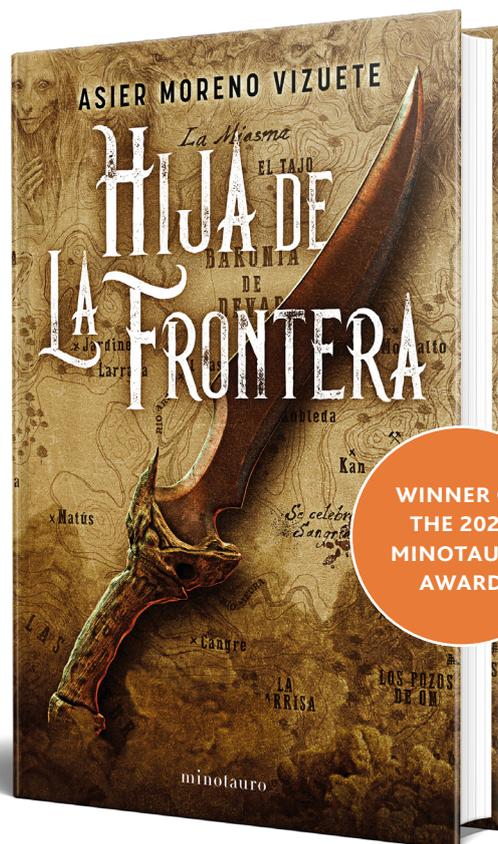
SECRETS & LIES

AMBIGUOUS MORALS

Mad Max meets Dune in this gripping, fast-paced grimdark novel which meditates on the pain and conflict that resides deep in the human spirit

Young woman Ilda, better known as The Splinter, is a Bootbreaker, a guide that shepherds travellers across The Border, helping them steer clear of the dangers that roam this desert. Her world is run by the kraes, warlords who had been living peacefully since the last civil war. However, when she comes back from one of her last missions across The Border, she discovers one of the kraes has died without descendants and war has broken out again. Worst of all, she gets winds of her father, The Cross, the best Bootbreaker to ever have trodden this godforsaken dust, has been killed.

Long time ago, Ilda left her home as a way of running from a past that torments her. However, the strong bond that, despite all the pain, despite all the lies; still unites her to The Cross makes her coming back determined to take revenge on his father's murderers. As she finds her way back home, Ilda won't just have to come to terms with the dangers posed by the war, the burning desert, the daimons and devastated villages, but all the stories her father told her which turn out to be lies. Ilda embarks on a journey between two worlds and two times, forcing her to come face to face with the little girl she once was and, perhaps, find echoes of her true self.



MINOTAURO • 142,103 WORDS • 368 PAGES •
OCTOBER 2023 • ENGLISH SAMPLE AVAILABLE

A dark and bloody fantasy novel in the style of Joe Abercrombie, Steven Erikson or George R.R. Martin which throws the reader into a post-apocalyptic yet magical world, where rifles are fired alongside spells and demons whisper in the shadows of cities buried by dust.

The novel is composed by different layers. Just in its intense and poetic ending, all the pieces of the puzzle finally fit together to reveal the most heart-breaking of the truths. Not only a story of revenge but also a story of forgiveness and redemption which encourages the reader to find light even in the darkest moments.

 RIGHTS SOLD TO: Eksmo (Russia).



ROGER TARRÉS grew up in an environment full of nature, fantasy novels and science fiction series. He studied Physics and specialised in History and Communication of Science. He currently combines his work as a financial consultant with writing. With the trilogy *Children of Eodhum*, he has won the 2023 Llibreter Prize.

THE GREEN MENACE

CHILDREN OF EODHUM PART 1

FEMALE LEADERSHIP

MAGIC & LEGENDARY POWERS

SISTERHOOD

ADVENTURES

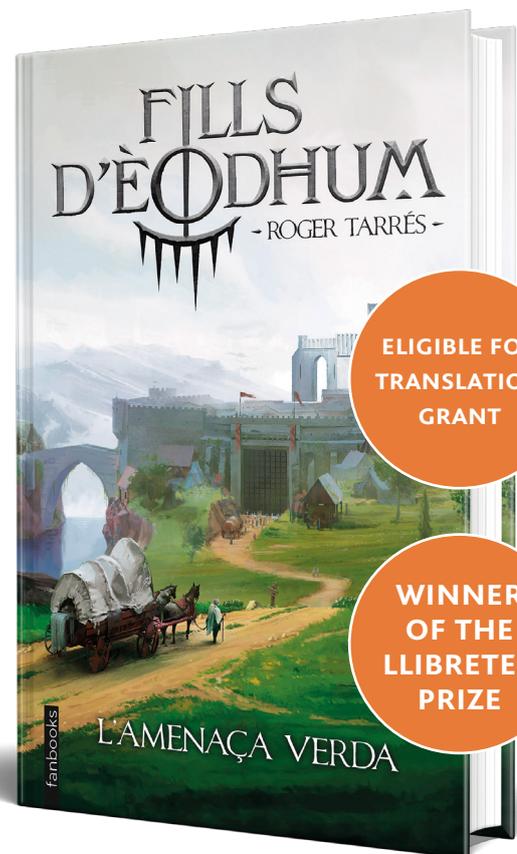
YOUNG ADULT

A young warrior seeks justice and confronts her enemies amid fierce power struggles

Astrid lives in the Frozen Mountain Range, a place far from other civilisations, with her father and her sister. Long ago, her world was ruled by gods and magic, but now only a single power remains: an indestructible and ever-transforming power, possessed by only few, and that since its creation has only caused suffering, sadness, war, and death.

Astrid has blue eyes that give her the gift of slowing down time. What's more, she is skilled with a bow, an ability that makes her the best defender of her village. The peace is interrupted the day that some green-eyed assassins annihilate her people, ravage the city, and kidnap her sister Dálida. Although she has never gone further than the surrounding forests, Astrid decides to embark on an adventure to find her sister. On her journey, Astrid meets Runuc, a red-eyed Niburesh militant with the gift of immortality, and Yagon, a former commander of Hímdor, to whom she soon becomes attracted.

Roger Tarrés invents a fictitious kingdom and flees from the stereotypes of the male hero by presenting a powerful heroine reminiscent of female figures typical of medieval literature such as Amazonians, witches, or Joan of Arc.



ELIGIBLE FOR
TRANSLATION
GRANT

WINNER
OF THE
LLIBRETER
PRIZE

FANBOOKS • 167,242 WORDS • 512 PAGES •
OCTOBER 2020 • ENGLISH SAMPLE AVAILABLE

THE FIVE ARMIES

CHILDREN OF EODHUM PART 2

LOVE STORY

WAR BETWEEN CIVILIZATIONS

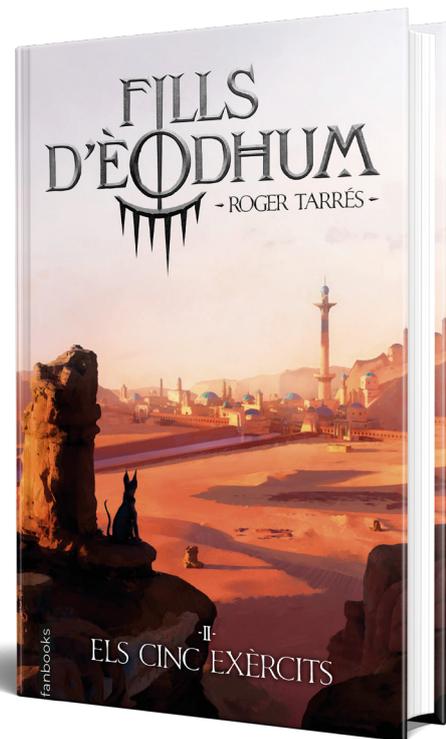
POWERFUL HEROINE

MAGICAL SETING

Second installment of this galloping trilogy in which Astrid should take the leadership

After escaping from Hálida prison, Astrid, Yagon and the rest of their entourage try to get to safety. Hoping to save humanity from the green menace, they decide to search for the clues that explain the connection between the coloured eyes and the legendary powers they bring. Meanwhile, the armies of the different kingdoms prepare for the fight. Indrim's interests clash with Ashuram's claims and war inevitably approaches.

The fantasy overtones of *The Lord of the Rings* meets the medieval atmosphere of *Game of Thrones* and the twisty adventures of *The Idhun Chronicles*.



FANBOOKS • 156,005 WORDS • 464 PAGES

• MARCH 2022



FANBOOKS • 156,753 WORDS • 512 PAGES

• OCTOBER 2023

THE BLUE ARROW

CHILDREN OF EODHUM PART 3

ADVENTURE

ROMANTIC LOVE STORY

SUSPENSE

MAGIC AND ANCIENT POWER

CROSSOVER

The much-anticipated ending to the Children of Eodhum saga!

After escaping from the clutches of Yurum and Sharliah and setting sail on the Sea of Albat, Yagon and Merkor approach Himdor just as Astrid reaches Adwish. Separated but determined to defend themselves against Indrim's green menace, they set out to find Ashuram's powers and the legendary weapons that they need to do so.

If they are to put an end to the hatred that the children of Eodhum once spread over the six kingdoms, they will have to fight a great battle looming on the horizon.



JOANA MARCÚS is a YA writer who made her debut in Wattpad. There her unputdownable stories obtained several recognitions and awards, and conquered the heart of 1.2 million followers.

200K COPIES SOLD ACROSS HER FIRE TRILOGY

FIRE TRILOGY 1

CITIES OF SMOKE

DYSTOPIA

ROUSING

SECRET ROMANCE

YA

ANDROIDS & HUMANS

FINDING YOUR PLACE IN THE WORLD

Fight for your freedom!

The world as we know it has been devastated by the Great War. In the few inhabitable territories that remain, humans and androids live side by side, looking on each other as enemies. Alice, Android 43, lives in the android region. Considered by her creator to be the prototype of the perfect machine, Alice has the ability to dream, but she chooses to hide it from others for fear that they might hurt her.

One day, her home is attacked by the rebels, a group of humans who want to destroy the robots. Alice is forced to escape to Central City, one of the rebel strongholds. In order to survive, she must pretend to be human: if anyone learns her secret, she could be killed. Only Tina, one of the city's guardians, and Jake, a friend, know her true nature. To integrate with the rest of the inhabitants, Alice begins to train with the city's young people, and soon her skill with weapons makes her stand out from the other students. However, when she falls in love with her grumpy, but also attractive, instructor, it will be more difficult for her to hide her secret.



90K
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IN SPAIN

CROSSBOOKS • 124,443 WORDS • 480 PAGES

• APRIL 2022 • ENGLISH SAMPLE AVAILABLE

 RIGHTS SOLD TO: Zysk (Poland).

The female leadership of The Hunger Games meets the frantic adventures of The Maze Runner and the oppression of Black Mirror tyrannies.

FIRE TRILOGY 2

ASH CITIES

TOUCHING CHARACTERS

TYRANNIES & OPPRESSION

STRONG FEMALE PROTAGONIST

ADVENTURES

*A new city. An experiment. A reunion.
A murder. A romance*

After revealing that she is Android 43, Alice is captured and taken to the capital as a prisoner. There, she makes an unexpected discovery: Father John, her creator, is still alive and is now the supreme guardian of the rebel cities. Several weeks later, Rhett and his friend Trisha manage to find her. The rescue isn't easy, but they end up in the independent city ruled by the Sergeant, a harsh and bloodthirsty character. He buys androids to experiment with, and when they're no longer useful, it liquidates them. The night Alice discovers this secret, she flees with her friends and a group of robots. Though they are fugitives again, they don't lose hope: it will be a place where they can live in peace.



60K
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CROSSBOOKS • 107,612 WORDS • 416 PAGES

• MAY 2022

 RIGHTS SOLD TO: Zysk (Poland).



50K
COPIES SOLD

CROSSBOOKS • 152,625 WORDS • 608 PAGES

• JUNE 2022

FIRE TRILOGY 3

CITIES OF FIRE

FIGHT FOR FREEDOM

POST-APOCALYPTIC

SURVIVING

UNCONDITIONAL FRIENDSHIP

*Being oneself is the only way to find our
place in the world.*

After fleeing the Union, Alice is a fugitive again. Father John and the Sergeant are after her, hoping to capture the android, reboot her brain, and extinguish the threat she represents to the authoritarian system they both want to establish. On the run, Alice and her friends take refuge in the Android Zone, a safe territory created by her friend Max and the survivors from Central City. However, Alice gets ill and her friends, worried, call the only person who can save her: Father John. He cures her, but then he prepares for attacking the city. Alice and her friends must get ready for the battle. Just their victory can assure humans and androids will live as equals.

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ANTONIO RUNA has been an online content creator since 2008. He has spent more than thirteen seasons of his successful podcast, *The Orbit of Endor*, analysing movies, television series, comics and literature that fall within the fantasy, science fiction and horror genres. He has also published articles and essays across other media, and now embarks on his first foray into narrative with *The Grey Girl*.

THE GREY GIRL

SUPERNATURAL THRILLER

SPIRITUALISM

FATHER-SON RELATIONSHIP

PSYCHIC POWERS

GRIM & PERTURBING

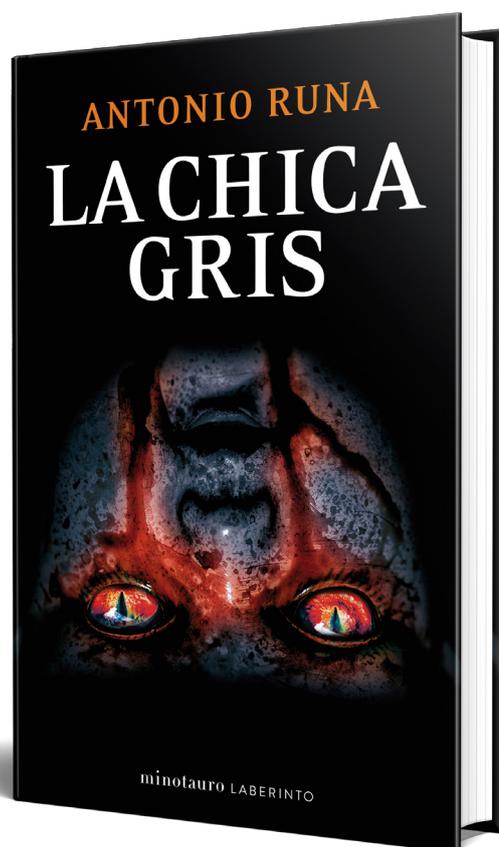
INFIDELITIES

A monstrous thriller full of paranormal events that delves into the loss of loved ones and how we deal with their absence

Isaac Zarco, a journalist and investigator of paranormal events, is not at a great point in his life. The death of his father has deeply affected him and hastened his break-up with Cosette, the love of his life. Stuck in this deep crisis, he begins to doubt if his psychic abilities have ever been real, or if they are just the product of his imagination.

One day, he receives a call from Cosette and her friend Barbara. A ghost seems to have settled in the girls' house, and they need help to get rid of it and its disturbing presence. At first Isaac is sceptical, however, wanting to reconnect with Cosette, he decides to launch an investigation. This is how he discovers that there are two different spirits in the house. One is furious and intolerable; the other belongs to a sad and fearful young woman who died at the hands of a ruthless killer. From this moment on, Isaac is involved in a quest against time to locate the murderer who roams the city unpunished.

The Grey Girl is a fast-paced novel, a combination of supernatural thriller and ghost story in Antonio Runa's particular style. The author combines masterfully action and emotion and creates a story which is at times dark and dreadful, at others encouraging and touching.



MINOTAURO • 170,337 WORDS • 560 PAGES
• MARCH 2023

SHADOW MATTER

PARANORMAL INVESTIGATION

SUPERNATURAL THREATS

THRILLER & SUSPENSE

UNEXPECTED TWISTS

GHOSTS & DEMONS

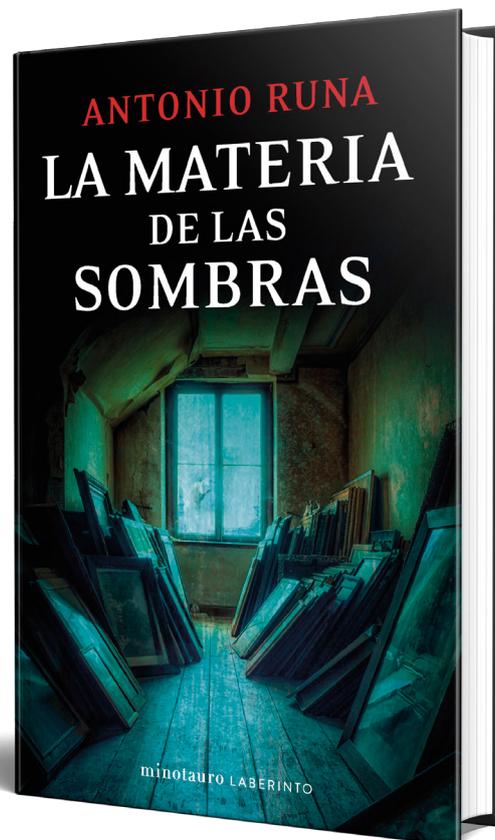
MAN VERSUS HIS CREATION

An unsettling psychological thriller in which the occult and supernatural forces creep into ordinary life, bringing to the surface all the complexities of dealing with our inner demons

Inspector Fusco his team find themselves up against a mysterious case affecting the entire city. Seemingly unrelated people of different class, age and gender have begun taking their own lives in wildly disparate circumstances, without any sign of a connection between them. The only thing common to each suicide, is that the victims were suddenly overcome by an unexpected change in character before their deaths. A wave of fear and paranoia takes hold, as anyone could become the next victim.

The investigation appears to have reached a dead end, until the police approach paranormal detective Isaac Zarco, whose psychic abilities make him the only person capable of mediating the supernatural forces at play and shedding light on the perpetrator. Nevertheless, Zarco has his own demons to face. An unexpected visitation from an ethereal being who he hasn't seen since childhood is, despite their best intentions, throwing the psychic detective into turmoil. Zarco must face the forces that threaten to corrupt him and manage a series of challenges which not only put his life, but also the lives of his nearest and dearest, in danger.

An alleged demon which takes the form of a woman with crustacean-like skin, an artificial ghost which rebels against its creators, an imaginary friend who passes from one host to the next... Three beings from the most ethereal of realms cross paths in paranormal detective Isaac Zarco's most baffling case to date.



COLUMNA • 259,000 WORDS • 232 PAGES
 • MARCH 2022 • ENGLISH SAMPLE AVAILABLE



CARLOS SISÍ surprised the Spanish public with his series *The Walkers*, which described a zombie apocalypse in the south of Spain and became a sales phenomenon in 2009. He is also author of *The Hour of the Sea* and winner of the 10th Minotauro Award for Pantheon. His trilogy has captivated thousands of readers.

GREY

ALIENS

ROUSING THRILLER

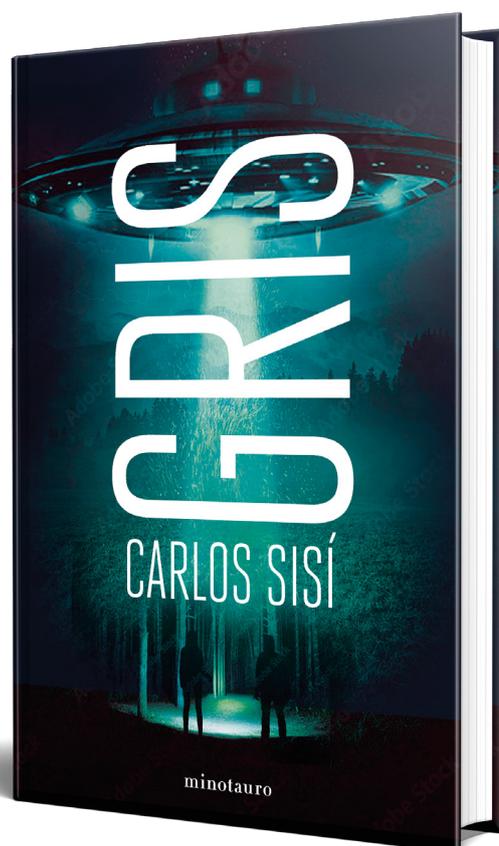
SURVIVAL

A thrilling vision of the future of humanity, with echoes of Independence Day and Close Encounters of the Third Kind

One day, Doctor Chase Ward, the most respected astrophysicist of his generation, is visited by a government agent. His expertise is required to analyse an extra-terrestrial object dredged up from the ocean floor, which points toward the existence of a civilisation more advanced than humanity.

As Dr Ward works to solve an incommensurable mystery which brings him face to face with questions about the Universe and the nature of mankind, humanity bears incredulous witness to the arrival of giant alien spaceships in Earth's atmosphere. Though they remain motionless and don't appear to show signs of life, tension, distrust and hysteria spread exponentially among the population, as world governments prepare to launch an armed offensive that could have devastating consequences.

Grey is a stark reflection on humanity's tendency to respond to fear of the unknown with violence. In the classic tradition of science fiction, the action of the story begins with the Ward's analysis of the alien object before spiralling outwards to consider the social, political and even religious implications that such a discovery brings with it. A story about first encounters with a hefty dose of action which gives way to hope, along with the idea that racial and cultural diversity might be preserved.



MINOTAURO • 170,337 WORDS • 560 PAGES
• MARCH 2023

"If we weren't able to stand the idea of a man kissing another man, or the fact that people have different coloured skin[...] how were we ever going to accept that an extra-terrestrial civilisation might want to visit us? They're not the grey ones. We are."



SALVA RUBIO is an author and scriptwriter. He wrote the text for such graphic novels as *Max*, *the Twenties*; *The Photographer of Mauthausen*; *The Librarian of Auschwitz*; and *Monet, Nomad of Light*. He has worked with some of the leaders of comics publishing in Europe, including Dupuis, Glénat, Le Lombard, and Delcourt. His cinematic work has earned him a nomination for a Goya award for Best Full-Length Animation feature. He is an associate member of the Writers' Guild of America and the Spanish Academy of Cinematic Arts and Sciences.

FOLLOWING IN THE FOOTSTEPS OF INDIANA JONES

POP CULTURE

ESSAY

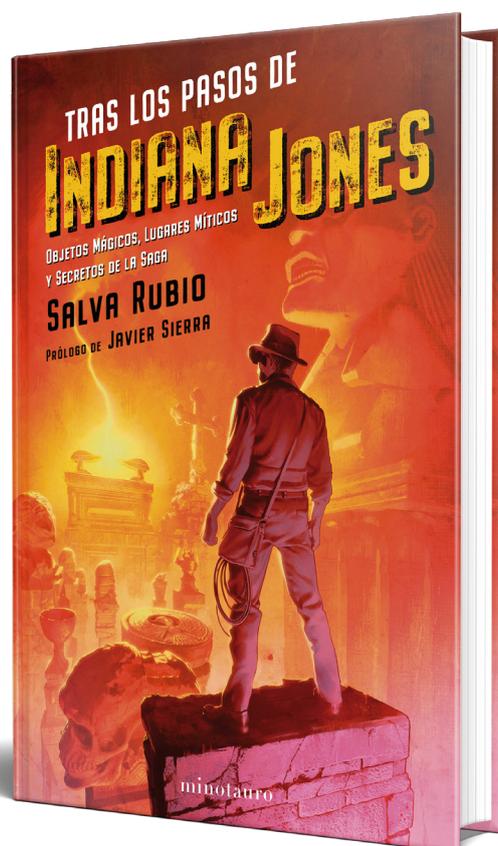
ADVENTURES & ARCHAEOLOGY

History, archeology, criticism, cinema, mythology, and mystery come together in this definitive book about the Indiana Jones universe

This is the most thorough work to date on one of the most beloved characters in modern cinema. For the first time, we have a complete biography of Indy with his journeys, investigations, and episodes from his life in chronological order, just as they appear in the four films, the TV series, the comics, the novels, and the video games, right up to the threshold of the fifth film.

Apart from the character's story, Salva Rubio has brought together the sources that inspired Indiana's creators, George Lucas and Steven Spielberg, plus the plot variants the scriptwriters imagined but never filmed. He also examines the cultural impact the archeologist with the whip has had on generations of viewers.

Following the adventures of this intrepid researcher, the author visits the real and mythical places where our hero has touched down, analyzes the treasures he's held in his hand, and explores mysteries from the past and present that even today have yet to be cleared up. He plunges readers into the cultures, countries, villages, and arts Indy found on his path, conveying the excitement of finding a clue, a secret door, a hidden passageway that brings us closer to understanding who we've been and therefore who we are. In the Invisible Library project, carrying out several missions.



MINOTAURO • 106,135 WORDS • 322 PAGES
• JUNE 2021 • ENGLISH SAMPLE AVAILABLE

Moreover, this essay includes a full-color map with emblematic objects from the saga. The reader will also find in the margins of the book the title of the works where the adventures, treasures, and references mentioned throughout can be found.

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DAVID HERNANDO is the author of several books, including *CSI: Confidential*, *Spider-Man: A Spider's Tale*, *In the First Person: Frank Miller* and *In the First Person: George Perez*. His best-known work is the study of the history and trajectory of *the Dark Knight* in *Batman: The Rest is Silence* (2004), winner of the Critics' Choice Award for Best Theoretical Work that year. He was the editor of *Batman* and *Superman* in Spain between 2005 and 2011 and is currently editorial director of the Planeta Comics department.

BATMAN. NIGHT SERENADE

BATMAN

ESSAY

POP CULTURE

DC SUPERHEROES

The definitive account of the creation of the Dark Knight

In the 1930s, Bob Kane created Batman. That's what everyone believes, that's what appears in the credits of every comic book, movie, television series, or merchandising related to the character, but no one knows that it's not entirely true. Kane had the help of Bill Finger, one of the best screenwriters the comic book world has ever seen, and yet one of the best-kept secret identities to date. Finger lived in anonymity throughout his life and died alone, poor, and without any official recognition for his participation in the creation of the character.

This essay *Batman: Night Serenade* features an exclusive introduction by Roy Thomas, editor and writer for DC Comics and Marvel, and interviews with various people who were close to Finger, such as his granddaughter Athena Finger, and the son of Jerry Robinson who created the Joker with Finger.



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THE CREATION OF A SUPERHERO

SUPERMAN

CREATIVE PROCESS

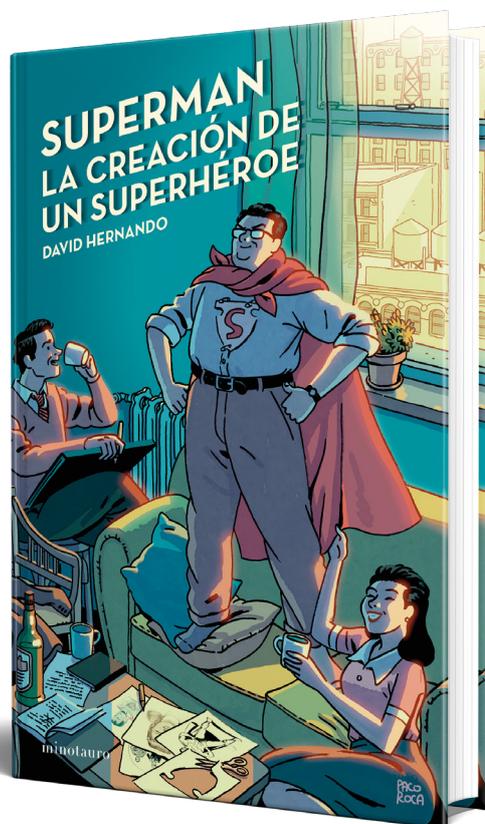
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